



R ages



ID#	Monster Name	Attack1 (50% Chance)	Attack2 (50%)	(Inherited Status) [Blocked Status]
0	Guard	Battle	Battle+100%	(Human)
1	Soldier	Ice	Fire	(Human) [Dark, Sleep]
2	Templar	Battle	Fire 2	(Human)
3	Ninja	Bolt Edge	Eater Edge	(Human, Float)[Dark, Petrify, Muddle, Seizure, Sleep, Slow, Stop]
4	Samurai	Death (physical+no dmg)	Wreck	(Human, Crit. If Imp) [Zombie, Imp, Petrify, Death, Condemn, Image, Mute, Berserk, Muddle]
5	Orog	Battle+Seizure+NoDodge	Battle+Seizure+NoDodge	(Human, Undead) [Dark, Zombie, Poison, Imp, Petrify, Mute, Berserk, Sleep]
6	Mag Roader (purple, ID#6)	Poison	Bio	(Safe) [Imp, Petrify, Death, Condemn, Mute, Muddle, Sleep]
7	Retainer	Expose	Acid Rain	(Human, Crit. If Imp) [Dark, Petrify, Death, Condemn, Mute, Sleep]
8	Hazer	Battle	Drain	(0 MP = Death, Human) [Zombie, Imp, Death, Condemn]
9	Dahling	Bolt 2	Cure 2	(0 MP= Death, Human) [Dark, Zombie, Imp, Petrify, Death, Condemn, Mute, Berserk, Muddle, Sleep]
10	Rain Man	FlashRain	Bolt 3	(0 MP = Death, Human, Float) [Zombie, Clear, Imp, Petrify, Mute, Berserk, Sleep]
11	Brawler	Battle	Wreck	(Human, Crit. If Imp, Berserk) [Poison]
12	Apokryphos	Battle+Mute	MassMuddle	(0 MP = Death, Slow) [Zombie, Poison, Imp, Condemn, Berserk, Muddle]
13	Dark Force	Condemned	Revenge	(0 MP = Death, Human) [Zombie, Imp, Petrify, Death, Condemn, Mute, Berserk, Muddle, Sleep, Stop]
14	Whisper	Battle+Imp	Poison	(0 MP = Death, Undead, Seizure, Float) [Dark, Zombie, Poison, Imp, Petrify, Mute, Berserk, Sleep]
15	Over-Mind	Battle+Muddle	Dread	(0 MP = Death, Undead) [Dark, Zombie, Poison, Imp, Petrify, Mute, Berserk, Sleep]
16	Osteosaur	Revenge	Battle+Zombie	(0 MP = Death, Undead, Condemn) [Dark, Zombie, Poison, Imp, Petrify, Mute, Berserk, Sleep]
17	Commander	Battle	Battle+100%	(Human)
18	Rhodox	Battle	Battle+Berserk	[Dark, Mute, Berserk]
19	Were-Rat	Battle+50%	Poison	(Crit. If Imp) [Dark, Sleep]
20	Ursus	Battle	Battle+100%	(Crit. If Imp, Slow) [Zombie, Poison, Clear, Mute, Muddle]
21	Rhinotaur	Battle	Giga Volt	(Crit. If Imp) [Petrify, Slow, Stop]
22	Steroidite	Blizzard	Blizzard	(Crit. If Imp, Reflect) [Dark, Poison, Imp, Petrify, Death, Condemn, Mute, Sleep, Stop]
23	Leafer	Cure	Battle+100%	(Undead)
24	Stray Cat	Battle	Battle+50%	
25	Lobo	Battle+50%	Battle+50%	
26	Doberman	Battle+100%	Battle+100%	
27	Vohammoth	Ice	Battle+50%	[Sleep]
28	Fidor	Battle	Battle+150%	(Crit. If Imp) [Petrify, Sleep]
29	Baskervor	Ice	Battle	[Zombie, Death, Condemn]
30	Suriander	Pearl	Sleep (physical+no dmg)	[Zombie, Clear, Imp, Death, Condemn, Berserk, Muddle, Slow, Stop]
31	Chimera	Ice 2	Magnitude8	[Dark, Zombie, Poison, Clear, Imp, Petrify, Death, Condemn, Image, Mute, Muddle, Seizure, Sleep, Slow, Stop]
32	Behemoth	Battle+50%	Fire Ball	[Dark, Zombie, Poison, Clear, Imp, Petrify, Death, Condemn, Mute, Muddle, Sleep, Slow, Stop]
33	Mesosaur	Bserk	Battle	
34	Pterodon	Battle	Battle+Seizure	(Float) [Imp]
35	FossilFang	Battle	Zombie (physical+no dmg)	(Undead) [Dark, Zombie, Poison, Imp, Petrify, Mute, Berserk, Sleep]
36	White Drgn	Scar Beam	Pearl	(0 MP= Death) [Zombie, Poison, Clear, Imp, Petrify, Death, Condemn, Image, Mute, Berserk, Muddle, Seizure, Sleep]
37	Doom Drgn	Battle+Condemn+NoDodge	Battle+Condemn+NoDodge	(0 MP= Death, Life3) [Zombie, Imp, Petrify, Death, Condemn, Mute, Berserk, Muddle, Sleep, Slow, Stop]
38	Brachosaur	Battle	Disaster	[Dark, Zombie, Clear, Imp, Petrify, Death, Condemn, Image, Mute, Berserk, Muddle, Seizure, Sleep, Stop]
39	Tyranosaur	Battle+150%	Plague	(Crit. If Imp) [Dark, Zombie, Petrify, Death, Condemn, Image, Mute, Berserk, Muddle, Seizure, Sleep, Stop]
40	Dark Wind	Battle	Regen	[Imp]
41	Beakor	Poison	Battle+Poison	(Crit. If Imp) [Imp]
42	Vulture	Battle+Dark	Battle+Dark	[Imp]
43	Harpy	Aerp	Cyclonic	(Shell) [Imp, Petrify, Death, Condemn, Sleep]
44	HermitCrab	Petrify (physical+no dmg)	Net	[Dark, Imp, Petrify, Mute, Sleep]
45	Trapper	Confusion	Delta Hit	(Float) [Zombie, Poison, Imp, Petrify, Seizure]
46	Hornet	Cure	Battle+150%	(Float) [Imp]
47	CrassHoppr	Muddle	Bserk	[Imp, Sleep]
48	Delta Bug	Battle	Bolt 3	[Dark, Poison, Imp, Death, Berserk, Muddle]

49	Gilomantis	Battle+Condemn	Battle	(Seizure, Reflect)
50	Trilium	Battle	Battle+Condemn	(Regen) [Imp]
51	Nightshade	Cure 2	Cure 2	[Dark, Zombie, Poison, Clear, Imp, Petrify, Death, Condemn, Image, Mute, Berserk, Muddle, Seizure, Sleep, Slow, Stop]
52	TumbleWeed	Wind Slash	Sand Storm	[Dark, Poison, Imp, Mute, Berserk, Muddle, Sleep]
53	Bloompire	Bio	Bio	(0 MP = Death, Undead, Regen) [Dark, Zombie, Poison, Imp, Petrify, Mute, Berserk, Sleep]
54	Trilobiter	Slow	Poison (physical+no dmg)	(Safe) [Imp]
55	Siegfried	Hyperdrive	Quick	(Human, Crit. If Imp, Haste) [Dark, Zombie, Poison, Clear, Imp, Petrify, Death, Condemn, Mute, Berserk, Muddle, Seizure, Sleep]
56	Nautiloid	Ink (physical+no dmg)	Battle	[Imp]
57	Exocite	Battle	Shell	[Dark, Imp]
58	Anguiform	Battle	Tsunami	[Dark, Imp]
59	Reach Frog	Confusion	Slimer	[Poison, Berserk, Muddle, Sleep]
60	Lizard	Battle+Imp	Stone	(Reflect) [Petrify, Death, Mute]
61	ChickenLip	Special	Dread	[Poison, Imp, Petrify, Death, Condemn, Mute, Sleep]
62	Hoover	Weaken	Sand Storm	[Zombie, Imp, Petrify, Death, Sleep, Stop]
63	Rider	Battle+100%	Bio	(Human) [Zombie, Imp, Muddle]
64	Chupon	Battle+Petrify+NoDodge	W Wind	(0 MP = Death) [Imp, Petrify, Death, Condemn, Muddle, Seizure]
65	FailedTest	Battle+Imp	Imp	(Human, Condemn) [Zombie, Poison, Imp, Petrify, Seizure]
66	M-TekArmor	Tek Laser	Tek Laser	(Safe) [Zombie, Imp, Petrify, Death, Condemn, Muddle]
67	Sky Armor	Mute (physical+no dmg)	Tek Laser	(Float) [Zombie, Poison, Imp, Petrify, Seizure]
68	Telstar	Megazerk	Schiller	(Float) [Zombie, Poison, Clear, Imp, Petrify, Death, Condemn, Image, Mute, Berserk, Muddle, Seizure, Sleep]
69	Lethal Wpn	Missile	HyperDrive	(0 MP = Death, Undead) [Zombie, Poison, Clear, Imp, Petrify, Image, Mute, Berserk, Muddle, Seizure, Stop]
70	Vaporite	Battle+Slow	Battle+Slow	(Undead) [Dark, Zombie, Poison, Imp, Petrify, Mute, Berserk, Sleep]
71	Flan	Lullaby	Confusion	[Dark, Poison, Imp, Petrify]
72	Ing	Battle+Dark	Stone	(0 MP = Death, Undead) [Dark, Zombie, Poison, Imp, Petrify, Mute, Berserk, Sleep, Stop]
73	Humpty	Muddle (physical+no dmg)	Vanish	(0 MP = Death, Crit. If Imp, Undead, Clear, Seizure, Safe, Reflect) [Dark, Zombie, Poison, Imp, Petrify, Mute, Berserk, Sleep]
74	Brainpan	Stop (physical+no dmg)	Whisk	(0 MP = Death, Undead) [Dark, Zombie, Poison, Imp, Mute, Berserk, Sleep]
75	Cruller	Battle+Mute	Slimer	(0 MP = Death, Undead, Dark, Poison) [Zombie, Imp, Petrify, Mute, Berserk, Sleep, Slow, Stop]
76	Cactrot	Whisk	Whisk	[Zombie, Poison, Clear, Imp, Petrify, Death, Condemn, Image, Mute, Berserk, Muddle, Seizure, Sleep, Stop]
77	Dweller	Sleep	Battle	(Human)
78	Harvester	Battle+100%	Cure 2	(Human, Float, Haste) [Zombie, Imp, Petrify, Slow, Stop]
79	Bomb	Fire	Fire	(Float) [Dark, Zombie, Poison, Imp, Petrify]
80	Still Life	Battle+poison	Lullabye	(0 MP = Death) [Dark, Zombie, Poison, Clear, Imp, Petrify, Death, Condemn, Image, Mute, Berserk, Muddle, Seizure, Sleep, Slow, Stop]
81	Boxed Set	Battle+Petrify+NoDodge	Blizzard	(Float) [Poison, Imp]
82	SlamDancer	Fire 2	Ice 2	(Human) [Zombie, Poison, Imp, Petrify, Berserk, Muddle]
83	HadesGigas	Battle	Battle	(Human) [Zombie]
84	Pug	Battle	Battle	(Crit. If Imp) [Death, Condemn, Mute, Berserk, Muddle, Seizure, Sleep, Slow, Stop]
85	Magic Urn	Osmose	Cure 3	(0 MP = Death) [Dark, Zombie, Poison, Clear, Imp, Petrify, Death, Condemn, Image, Mute, Berserk, Muddle, Seizure, Sleep, Slow, Stop]
86	Mover	Battle+Mute+NoDodge	Merton	(0 MP = Death, Float) [Imp, Petrify, Condemn, Image, Berserk, Mute, Muddle, Seizure, Sleep]
87	Figaliz	Raid	Battle+Osmose	(0 MP = Death, Reflect) [Zombie, Poison, Petrify, Death, Mute, Berserk, Sleep, Stop]
88	Buffalax	Battle	Battle	(Crit. If Imp, Poison) [Petrify, Death, Sleep]
89	Aspik	Battle	Giga Volt	(Dark, Float) [Imp, Mute, Muddle, Sleep]
90	Ghost	Ice	Enervate	(0 MP = Death, Undead, Float) [Dark, Zombie, Poison, Imp, Petrify, Mute, Berserk, Muddle, Sleep]
91	Crawler	Raid	Battle+Reflect	(0 MP = Death, Reflect) [Poison]
92	Sand Ray	Battle	Battle+Seizure	
93	Areneid	Battle	Slow	
94	Actaneon	Poison	Battle+50%	(Dark) [Zombie, Poison, Mute, Berserk, Muddle, Sleep]
95	Sand Horse	Battle+100%	Sand Storm	(0 MP = Death, Shell, Safe) [Dark, Imp, Condemn, Mute, Berserk, Muddle, Sleep]
96	Dark Side	Battle	Ice 2	(0 MP = Death, Undead, Seizure, Float, Regen) [Dark, Zombie, Poison, Imp, Petrify, Mute, Berserk, Sleep]
97	Mad Oscar	Bio	Disease	[Imp, Petrify, Death, Condemn, Mute, Sleep]
98	Crawly	PsyMagic	Battle+Poison	[Poison]
99	Bleary	Battle	Battle+Sleep	
100	Marshal	Net	Battle+100%	(Human)
101	Trooper	Battle+100%	Bolt	(Human)
102	General	Poison	Cure 2	(Human, Crit. If Imp, Safe)
103	Covert	Water Edge	Wind Slash	(Human, Crit. If Imp) [Petrify, Death, Condemn, Mute, Muddle]

104 Ogor	Battle	Battle	(Human) [Petrify, Death, Condemn, Mute, Sleep]
105 Warlock	Diffuser	Pearl	(0 MP = Death, Image, Haste) [Imp, Petrify, Death, Condemn, Mute, Berserk, Muddle]
106 Madam	Cure 3	Meteor	(0 MP = Death, Human) [Dark, Petrify, Death, Condemn, Mute, Berserk, Muddle, Sleep, Slow, Stop]
107 Joker	Battle+100%	Bolt 2	(Human, Regen) [Imp]
108 Iron Fist	Battle+100%	Wreck	(Human, Crit. If Imp)
109 Goblin	Muddle	HydroPyre	(Reflect) [Imp, Death, Condemn, Mute, Berserk, Sleep, Stop]
110 Apparite	Sleep	Imp	(0 MP = Death, Undead, Seizure, Float) [Imp, Petrify, Mute, Berserk, Sleep, Slow, Stop]
111 PowerDemon	Battle+Zombie+NoDodge	Dread	(0 MP = Death, Undead) [Dark, Zombie, Poison, Clear, Imp, Petrify, Mute, Berserk, Muddle, Sleep, Slow, Stop]
112 Displayer	Battle+Petrify+NoDodge	Doom	(0 MP = Death, Undead) [Dark, Zombie, Poison, Imp, Petrify, Mute, Berserk, Sleep, Stop]
113 Vector Pup	Bserk	Battle+50%	(0 MP = Death, Crit. If Imp, Haste)
114 Peepers	Cure 3	Battle	(Seizure) [Poison]
115 Sewer Rat	Poison	Battle+50%	
116 Slatter	Revenge	Cave In	(Crit, if Imp) [Petrify, Death, Condemn, Mute]
117 Rhinox	Drain	Life 3	(Crit. If Imp, Safe) [Petrify, Death, Condemn]
118 Rhobite	Cure	Life	
119 Wild Cat	Battle	Stop	Mute
120 Red Fang	Battle+poison	Battle+poison	
121 Mtek Hound	Battle	Battle+50%	
122 Tusker	Battle+100%	Bserk	(Crit. If Imp)
123 Ralph	Bserk	Battle+50%	(Crit. If Imp) [Petrify]
124 Chitonid	Battle	Battle	(Muddle)
125 Wart Puck	Sleep	Rasp	[Poison, Imp, Death, Condemn, Berserk, Muddle, Slow, Stop]
126 Rhyos	Magnitude8	Aero	[Dark, Imp, Petrify, Death, Condemn, Mute, Berserk, Muddle]
127 SrBehemoth	Battle	Battle	(Undead) [Poison, Imp, Petrify, Image, Mute, Berserk, Muddle, Seizure, Sleep, Slow, Stop]
128 Vectaur	Flare Star	S. Cross	(Crit. If Imp, Image) [Dark, Poison, Death, Condemn, Berserk, Muddle, Sleep, Slow]
129 Wyvern	Battle+Sleep	Drain	[Imp]
130 Zombone	Battle	N. Cross	(Undead) [Dark, Zombie, Poison, Imp, Petrify, Mute, Berserk, Muddle, Sleep, Stop]
131 Dragon	Wind Slash	Revenge	(Regen) [Clear, Imp, Petrify, Death, Condemn, Mute, Berserk, Muddle, Seizure]
132 Brontaur	Lifeshaver	Atomic Ray	[Dark, Imp, Death, Condemn, Mute, Muddle, Sleep, Stop]
133 Allosaurus	Battle+Seizure+NoDodge	Battle+Seizure+NoDodge	[Dark, Zombie, Poison, Imp, Petrify, Death, Mute, Berserk, Sleep, Stop]
134 Cirpius	Battle+50%	Battle	(Float) [Imp]
135 Sprinter	Pearl Wind	Battle+Drain	[Dark, Poison, Imp, Petrify, Slow, Stop]
136 Gobbler	Mute (physical+no dmg)	Mute	(Float) [Imp]
137 Harpiai	Battle+100%	Aero	(Float) [Imp, Petrify, Death, Condemn, Muddle, Sleep, Slow, Stop]
138 Gloomshell	Stop (physical+no dmg)	Net	[Dark, Poison, Imp, Petrify, Death, Berserk, Muddle, Sleep]
139 Drop	Ice	Stop	(Seizure) [Dark, Zombie, Poison, Clear, Imp, Petrify, Death, Condemn, Image, Mute, Berserk, Muddle, Sleep]
140 Mind Candy	Mute (physical+no dmg)	Sleep (physical+no dmg)	(Float) [Imp, Sleep]
141 WeedFeeder	Vanish	Bserk	(Float) [Dark, Imp, Mute, Sleep]
142 Luridan	Battle	Battle	(Float) [Dark, Imp, Berserk, Muddle, Sleep]
143 Toe Cutter	Battle+Drain	Bio Blast	[Dark, Poison, Imp, Petrify, Death, Condemn, Mute, Berserk, Muddle, Sleep]
144 Over Grunk	Poison	Battle+Poison	[Dark, Zombie, Poison, Imp, Berserk, Muddle, Sleep]
145 Exoray	Battle+Petrify	Virite	(Undead, Haste) [Dark, Imp, Petrify, Mute, Berserk, Muddle, Sleep]
146 Crusher	Battle	Battle+100%	(Float) [Dark, Imp, Petrify, Death, Condemn, Berserk, Muddle, Sleep]
147 Uroburos	Muddle	Battle+Sleep	[Dark, Imp, Petrify, Death, Mute, Sleep]
148 Primordite	Battle	Net	[Imp]
149 Sky Cap	Missile	Tek Laser	(Float, Haste, Shell, Safe) [Zombie, Poison, Imp, Petrify, Death, Seizure]
150 Cephaler	Battle	Tentacle	(Safe) [Imp, Death, Condemn, Muddle]
151 Maliga	Battle	Battle	[Dark, Imp, Petrify, Condemn, Image, Mute, Berserk, Muddle, Seizure, Sleep]
152 Gigan Toad	Battle+Sleep	Slimer	[Death, Condemn]
153 Geckorex	Battle+Petrify	Stone	[Petrify]
154 Cluck	Petrify (physical+no dmg)	Delta Hit	[Dark, Poison, Imp, Petrify, Mute, Berserk, Muddle, Sleep]
155 Land Worm	Battle+300%+NoDodge	Magnitude8	[Zombie, Imp, Petrify, Death, Mute, Berserk, Muddle, Sleep, Slow, Stop]
156 Test Rider	Battle	Battle+150%	(Human, Crit. If Imp) [Imp, Petrify, Death, Condemn, Mute, Muddle]
157 PlutoArmor	Battle+50%	Battle+50%	[Zombie, Poison, Imp, Petrify, Seizure]
158 Tomb Thumb	Battle	Haste2	(Human) [Zombie, Poison, Imp, Petrify, Seizure]

159 HeavyArmor	Missile	Tek Laser	(Safe) [Zombie, Poison, Imp, Petrify, Seizure]
160 Chaser	Bolt 2	Bolt	(Float) [Zombie, Poison, Imp, Petrify, Seizure]
161 Scullion	Battle+Petrify+NoDodge	Atomic Ray	[Dark, Zombie, Poison, Clear, Imp, Petrify, Death, Condemn, Image, Mute, Berserk, Muddle, Seizure, Sleep, Slow, Stop]
162 Poplium	Battle+Slow	Battle+Slow	(0 MP = Death, Undead, Float) [Dark, Zombie, Poison, Imp, Petrify, Mute, Berserk, Muddle, Sleep]
163 Intangir	Meteo	Meteo	(0 MP = Death, Crit. If Imp, Sleep, Float, Regen, Haste, Shell, Safe, Reflect) [Dark, Zombie, Poison, Clear, Imp, Petrify, Death, Condemn, Mute, Berserk, Muddle, Seizure]
164 Misfit	Battle	N. Cross	(0 MP = Death, Undead, Float, Slow) [Dark, Zombie, Poison, Imp, Petrify, Mute, Berserk, Sleep]
165 Eland	Battle+Mute	Imp Song	[Death]
166 Enuo	Aqua Rake	CleanSweep	(Clear, Seizure, Reflect) [Dark, Poison, Imp, Berserk, Muddle, Sleep, Slow, Stop]
167 Deep Eye	Sleep (physical+no dmg)	Bserk	[Imp]
168 Nutcase	Battle	Muddle	(Human, Haste)
169 NeckHunter	Battle+drain	PsyMagic	(Human, Crit. If Imp, Undead, Seizure, Haste)
170 Grenade	Fire	Fire 2	(Float) [Imp, Petrify]
171 Critic	Evil	Battle+50%+NoDodge	(0 MP = Death, Human) [Dark, Zombie, Poison, Imp, Petrify, Death, Mute, Berserk, Sleep, Slow, Stop]
172 Pan Dora	Meteor	Meteor	(0 MP = Death, Undead, Float) [Dark, Zombie, Poison, Imp, Petrify, Mute, Berserk, Sleep]
173 SoulDancer	Battle+drain	Osmose	(0 MP = Death, Human) [Imp, Petrify, Death, Condemn]
174 Gigantos	Wind Slash	Wind Slash	(Human, Crit, if Imp) [Zombie, Clear, Petrify, Death, Condemn, Muddle, Sleep, Stop]
175 Mag Roader (red, ID#175)	Battle+100%	Ice 2	(Haste) [Imp, Petrify, Death, Condemn, Berserk, Sleep]
176 Spek Tor	Antdot	Cure	(Crit. If Imp, Undead, Poison) [Death, Condemn, Mute]
177 Parasite	Stop (physical+no dmg)	Giga Volt	(0 MP = Death, Float, Haste) [Dark, Zombie, Poison, Imp, Petrify, Mute, Berserk, Sleep]
178 EarthGuard	Sand Storm	Battle+Poison	(Seizure, Safe) [Dark, Imp, Petrify, Condemn, Sleep]
179 Coelecite	Battle	Battle+drain	[Dark, Imp, Mute, Berserk, Muddle, Sleep]
180 Anemone	Petrify (physical+no dmg)	Stone	(Dark) [Imp, Berserk, Muddle, Sleep]
181 Hippocampus	Acid Rain	FlashRain	(0 MP = Death, Undead, Float) [Dark, Zombie, Poison, Imp, Petrify, Mute, Berserk, Sleep, Slow, Stop]
182 Spectre	Battle+100%	Ice	(0 MP = Death, Human, Undead) [Dark, Zombie, Poison, Imp, Petrify, Mute, Berserk, Sleep]
183 Evil Oscar	Disaster	Disease	(Shell) [Dark, Mute]
184 Slurm	Battle+condemn	Slimer	[Dark, Clear, Imp, Mute, Berserk, Muddle, Seizure, Sleep]
185 Latimeria	Battle+100%	Magnitude8	[Dark, Poison, Imp, Death, Berserk, Sleep]
186 StillGoing	Battle+poison	Bserk	(Human, Undead) [Dark, Zombie, Poison, Imp, Petrify, Mute, Sleep]
187 Allo Ver	Condemned	Disaster	(Human, Undead) [Zombie, Poison, Imp, Petrify, Mute, Berserk, Muddle, Sleep, Stop]
188 Phase	Imp (physical+no dmg+no dodg	Whisk	(0 MP = Death, Float) [Imp, Petrify, Death, Condemn, Mute, Sleep]
189 Outsider	Battle+stop	Battle+stop	(Human, Regen, Haste) [Dark, Poison, Imp, Death, Berserk, Muddle, Seizure, Sleep]
190 Barb-e	Battle+Mute+NoDodge	Battle+Mute+NoDodge	(0 MP = Death, Human) [Dark, Zombie, Poison, Clear, Imp, Petrify, Death, Condemn, Image, Mute, Berserk, Muddle, Seizure, Sleep]
191 Parasoul	Battle+mute	FlashRain	(0 MP = Death, Human, Float) [Imp, Petrify, Death, Mute, Slow, Stop]
192 Pm Stalker	Battle+slow	Drain	(0 MP = Death, Undead, Seizure, Float) [Dark, Zombie, Poison, Imp, Petrify, Mute, Berserk, Sleep]
193 Hemophyte	IceFire	IceFire	(Human) [Zombie, Imp, Petrify, Death, Condemn, Mute, Berserk, Muddle, Seizure, Stop]
194 Sp Forces	Battle	Battle	(Human, Crit. If Imp, Safe) [Dark, Zombie, Poison, Clear, Petrify, Death, Condemn, Image, Mute, Berserk, Muddle, Seizure, Sleep, Slow, Stop]
195 Nohrabbt	Drain	Cure 2	(Haste) [Condemn, Mute, Berserk]
196 Wizard	Ice 3	Fire 3	(Human) [Dark, Imp, Petrify, Death, Condemn, Mute, Berserk, Muddle, Seizure]
197 Scrapper	Battle+50%	Restore	(Human, Crit. If Imp) [Petrify, Death, Condemn, Berserk, Muddle]
198 Ceritops	Battle+imp	Battle+imp	(Crit. If Imp, Safe) [Dark, Poison, Petrify, Death, Condemn, Muddle]
199 Commando	Battle+mute	Bolt	(Human) [Zombie, Poison, Imp, Petrify, Seizure]
200 Opinicus	Wind Slash	Wreck	(Crit, if Imp, Seizure, Shell) [Dark, Zombie, Poison, Imp, Petrify, Death, Mute, Berserk, Sleep]
201 Poppers	Battle+dark	Wreck	[Imp, Death]
202 Lunaris	Battle	Battle+dark	(Poison, Berserk)
203 Garm	Battle+muddle	Battle+muddle	[Zombie, Poison, Imp, Petrify, Seizure]
204 Vindr	Battle	Battle	(Life 3, Float, Haste) [Imp, Sleep]
205 Kiwok	Quake	Quake	(Crit. If Imp) [Imp, Petrify, Mute]
206 Nastidon	Battle	Battle	[Death, Condemn]
207 Rinn	Slow (physical+no dmg)	Slow	(Undead, Float, Shell) [Dark, Zombie, Poison, Imp, Petrify, Mute, Berserk, Sleep]
208 Insecare	Battle+Berserk	Gale Cut	(Float)
209 Vermin	Poison	Seizure (physical+no dmg)	(Crit. If Imp)
210 Mantodea	Life 2	Battle+osmose	(0 MP = Death) [Dark, Imp, Petrify, Death, Condemn, Seizure, Sleep]
211 Bogy	Battle+100%	Battle+100%	(Crit. If Imp) [Petrify]
212 Prussian	Battle	Battle	[Petrify, Muddle]
213 Black Drgn	Battle+zombie	Sand Storm	(Undead, Condemn, Seizure) [Dark, Zombie, Poison, Imp, Petrify, Mute, Berserk, Sleep]

214 Adamanchyt	Battle	Battle+50%	(Safe) [Petrify, Death, Condemn]
215 Dante	Battle+100%	Bio	(0 MP = Death, Human, Undead) [Dark, Zombie, Poison, Imp, Petrify, Death, Mute, Berserk, Sleep]
216 Wirey Drgn	Battle+imp	Fire Ball	(Float, Haste) [Imp]
217 Dueller	Battle+200%	Mega Volt	[Clear, Image] [Zombie, Poison, Petrify, Death, Mute, Berserk, Muddle, Seizure, Stop]
218 Psychot	Battle+imp	Schiller	(Image, Float) [Dark, Poison, Imp, Petrify, Death, Condemn, Sleep]
219 Muus	Battle+slow	Remedy	(0 MP = Death) [Dark, Zombie, Poison, Imp, Petrify, Death, Condemn, Berserk, Muddle, Sleep]
220 Karkass	Battle+condemned	Bolt 3	(0 MP = Death, Undead, Float, Safe) [Dark, Imp, Death, Condemn, Berserk, Muddle, Sleep]
221 Punisher	Battle	Battle	(Human, Crit. If Imp, Haste) [Imp, Death, Sleep, Slow, Stop]
222 Balloon	Fire	Exploder	(Float) [Imp, Sleep]
223 Gabbldegak	Battle+seizure	Vanish	(Human) [Zombie, Petrify]
224 GtBehemoth	Battle+200%	Battle	[Imp, Petrify, Death, Condemn, Mute, Muddle, Stop]
225 Scorpion	Battle+poison	Poison	[Dark, Imp, Petrify, Mute, Berserk, Muddle, Sleep]
226 Chaos Drgn	Scan	Death (physical+no dmg)	(Crit. If Imp) [Petrify, Death, Condemn, Muddle, Sleep]
227 Spit Fire	Tek Laser	Ice 2	[Zombie, Poison, Imp, Petrify, Muddle, Seizure, Slow, Stop]
228 Vectagoyle	Flare Star	HydroPyre	[Dark, Imp, Petrify, Death, Condemn, Mute, Berserk, Muddle, Seizure, Slow, Stop]
229 ImpLich	Fire 2	Fire 2	(0 MP = Death, Undead, Float) [Dark, Zombie, Poison, Imp, Mute, Berserk, Sleep, Slow, Stop]
230 Osprey	Battle	Battle	(Float) [Imp, Petrify, Condemn, Mute, Sleep]
231 Mag Roader (yellow, ID#231)	Missile	Bolt 2	(0 MP = Death, Poison, Imp, Petrify, Mute)
232 Bug	Petrify (physical+no dmg)	Battle	(Float) [Dark, Imp, Mute, Sleep]
233 Sea Flower	Acid Rain	Stop (physical+no dmg)	[Dark, Poison, Imp, Death, Mute, Berserk, Muddle, Sleep]
234 Fortis	Battle+100%+NoDodge	Battle+100%+NoDodge	(Reflect) [Zombie, Poison, Imp, Petrify, Death, Seizure, Stop]
235 Abolisher	Mute	Pearl Wind	Zombie, Imp, Petrify, Mute, Sleep]
236 Aquila	Aero	Cyclonic	(Undead, Float) [Imp, Petrify, Sleep]
237 Junk	Ultima	Clear (physical+no dmg)	(Float, Clear) [Zombie, Poison, Imp, Petrify, Death, Mute, Berserk, Muddle, Seizure, Slow, Stop]
238 Mandrake	Drain	Drain	[Dark, Poison, Clear, Imp, Petrify Death, Condemn, Image, Mute, Berserk, Muddle, Sleep]
239 1st Class	Battle+100%	Muddle	Human
240 Tap Dancer	Muddle (physical+no dmg+no c	Slow 2	(Human) [Dark, Poison, Imp, Petrify, Death, Berserk, Muddle, Sleep]
241 Necromancer	Sunder	Doom	(0 MP = Death, Human, Undead, Float) [Dark, Zombie, Poison, Imp, Petrify, Mute, Berserk, Sleep]
242 Borrás	Battle	Battle+150%	(Human, Crit. If Imp) [Death, Condemn, Mute]
243 Mag Roader (brown, ID #243)	Battle+100%	Grav Bomb	(0 MP = Death, Haste) [Dark, Poison, Imp, Death, Mute]
244 Wild Rat	Poison	Battle+100%	
245 Gold Bear	Battle	Battle+150%	(Crit. If Imp)
246 Innoc	Atomic Ray	Atomic Ray	(0 MP = Death, Float) [Dark, Zombie, Poison, Clear, Imp, Petrify, Death, Mute, Berserk, Muddle, Seizure, Sleep, Stop]
247 Trixter	Bolt 3	Fire 3	(0 MP = Death, Human, Float) [Dark, Imp, Death, Condemn, Mute, Muddle, Sleep, Stop]
248 Red Wolf	Battle+drain	Battle+drain	(Haste) [Dark, Poison, Petrify, Death, Condemn, Mute, Berserk, Muddle, Sleep, Slow, Stop]
249 Didalos	Battle+remove reflect+NoDodg	WaveCannon	(0 MP = Death, Undead, Shell, Safe, Reflect) [Dark, Zombie, Imp, Petrify, Mute, Berserk, Sleep, Stop]
250 Woolly	Berserk (physical+no dmg+no c	Ice 3	(0 MP = Death, Human, Float) [Dark, Poison, Imp, Petrify, Death, Berserk, Muddle, Regen, Slow, Stop]
251 Veteran	Plague	RevengeAll	(Human) [Imp, Petrify, Death, Condemn]
252 Sky Base	Sonic Boom	Sonic Boom	[Zombie, Poison, Imp, Petrify, Death, Seizure, Stop]
253 IronHitman	Battle+Seizure+NoDodge	Battle+Seizure+NoDodge	(Undead, Haste, Safe, Shell) [Zombie, Poison, Imp, Petrify, Seizure, Stop]
254 Io	Battle+150%+NoDodge	Sunder	[Dark, Zombie, Poison, Clear, Imp, Petrify, Death, Image, Mute, Berserk, Muddle, Seizure, Sleep, Stop]